

Hook Description	Implementation in Core
<b>hook_access(\$op, \$node, \$account)</b> Define access restrictions.	modules/poll/poll.module
<b>hook_actions_delete()</b> Execute code after an action is deleted.	
<b>hook_block(\$op = 'list', \$delta = 0, \$edit = array())</b> Declare a block or set of blocks.	modules/comment/comment.module
<b>hook_boot()</b> Perform setup tasks. See also, hook_init.	N/A
<b>hook_comment(\$a1, \$op)</b> Act on comments.	modules/user/user.module
<b>hook_cron()</b> Perform periodic actions.	modules/search/search.module
<b>hook_db_rewrite_sql(\$query, \$primary_table, \$primary_field, \$args)</b> Rewrite database queries, usually for access control.	modules/node/node.module
<b>hook_delete(&amp;\$node)</b> Respond to node deletion.	modules/poll/poll.module
<b>hook_disable()</b> Perform necessary actions before module is disabled.	N/A
<b>hook_elements()</b> Allows modules to declare their own form element types and specify their default values.	modules/system/system.module
<b>hook_enable()</b> Perform necessary actions after module is enabled.	modules/menu/menu.module
<b>hook_exit(\$destination = NULL)</b> Perform cleanup tasks.	modules/statistics/statistics.module
<b>hook_file_download(\$file)</b> Allow file downloads.	modules/user/user.module
<b>hook_filter(\$op, \$delta = 0, \$format = -1, \$text = '')</b> Define content filters.	modules/filter/filter.module
<b>hook_filter_tips(\$delta, \$format, \$long = false)</b> Provide tips for using filters.	modules/filter/filter.module
<b>hook_flush_caches()</b> Add a list of cache tables to be cleared.	
<b>hook_footer(\$main = 0)</b> Insert closing HTML.	N/A
<b>hook_form(&amp;\$node, &amp;\$param)</b> Display a node editing form.	modules/search/search.module
<b>hook_forms()</b> Map form_ids to builder functions.	modules/search/search.module
<b>hook_form_alter(&amp;\$form, \$form_state, \$form_id)</b> Perform alterations before a form is rendered.	modules/locale/locale.module
<b>hook_help(\$path, \$arg)</b> Provide online user help.	modules/openid/openid.module,
<b>hook_hook_info()</b> Expose a list of triggers (events) that your module is allowing users to assign actions to	
<b>hook_init()</b> Perform setup tasks. See also, hook_boot.	modules/forum/forum.module
<b>hook_insert(\$node)</b> Respond to node insertion.	modules/poll/poll.module
<b>hook_install()</b> Install the current version of the database schema, and any other setup tasks.	N/A

<b>hook_link(\$type, \$object, \$teaser = FALSE)</b> Define internal Drupal links.	modules/node/node.module
<b>hook_link_alter(&amp;\$links, \$node)</b> Perform alterations before links on a node are rendered. One popular use of this hook is to add/delete links from other modules.	modules/forum/forum.module
<b>hook_load(\$node)</b> Load node-type-specific information.	modules/path/path.module
<b>hook_mail(\$key, &amp;\$message, \$params)</b> Prepare a message based on parameters. See drupal_mail for more.	modules/update/update.module
<b>hook_mail_alter(&amp;\$message)</b> Alter any aspect of the emails sent by Drupal	N/A
<b>hook_menu()</b> Define menu items and page callbacks.	modules/path/path.module
<b>hook_menu_alter(&amp;\$callbacks)</b> Alter the data being saved to the {menu_router} table after hook_menu is invoked.	modules/upload/upload.module
<b>hook_menu_link_alter(&amp;\$item, \$menu)</b> Alter the data being saved to the {menu_links} table by menu_link_save().	modules/forum/forum.module
<b>hook_nodeapi(&amp;\$node, \$op, \$a3 = NULL, \$a4 = NULL)</b> Act on nodes defined by other modules.	modules/path/path.module
<b>hook_node_access_records(\$node)</b> Set permissions for a node to be written to the database.	N/A
<b>hook_node_grants(\$account, \$op)</b> Inform the node access system what permissions the user has.	N/A
<b>hook_node_info()</b> Define module-provided node types.	modules/poll/poll.module modules/blog/blog.module modules/forum/forum.module
<b>hook_node_operations()</b> Add mass node operations.	modules/node/node.admin.inc
<b>hook_node_type(\$op, \$info)</b> Act on node type changes.	modules/taxonomy/taxonomy.module
<b>hook_perm()</b> Define user permissions.	modules/search/search.module
<b>hook_ping(\$name = '', \$url = '')</b> Ping another server.	modules/ping/ping.module
<b>hook_prepare(&amp;\$node)</b> This is a hook used by node modules. It is called after load but before the node is shown on the add/edit form.	modules/node/node.module
<b>hook_profile_alter(&amp;\$fields, \$account)</b> Perform alterations profile items before they are rendered. You may omit/add/re-sort/recategorize, etc.	N/A
<b>hook_requirements(\$phase)</b> Check installation requirements and do status reporting.	modules/update/update.module
<b>hook_schema()</b> Define the current version of the database schema.	N/A
<b>hook_search(\$op = 'search', \$keys = null)</b> Define a custom search routine.	modules/user/user.module
<b>hook_search_item(\$item)</b> Format a search result.	N/A
<b>hook_search_preprocess(\$text)</b> Preprocess text for the search index.	N/A

<b>hook_submit(&amp;\$node)</b> This is a hook used by node modules. It is called after validation has succeeded and before insert/update. It is used to for actions which must happen only if the node is to be saved.	modules/node/node.module
<b>hook_system_info_alter()</b> Alert the information parsed from modules and theme .info files	
<b>hook_taxonomy(\$op, \$type, \$array = NULL)</b> Act on taxonomy changes.	modules/forum/forum.module
<b>hook_term_path()</b> Allows modules to provide an alternative path for the terms it manages	
<b>hook_theme()</b> Register a module's (or theme's) theme implementations.	modules/search/search.module
<b>hook_theme_registry_alter()</b> Alter the theme registry information returned from hook_theme()	
<b>hook_translated_menu_link_alter()</b> alter a menu link after it's translated, but before it's rendered	
<b>hook_uninstall()</b> Remove any tables or variables that the module sets.	N/A
<b>hook_update(\$node)</b> Respond to node updating.	modules/poll/poll.module
<b>hook_update_index()</b> Update Drupal's full-text index for this module.	modules/node/node.module
<b>hook_update_N()</b> Perform a single update. For each patch which requires a database change add a new hook_update_N() which will be called by update.php.	N/A
<b>hook_user(\$op, &amp;\$edit, &amp;\$account, \$category = NULL)</b> Act on user account actions.	modules/dblog/dblog.module
<b>hook_user_operations()</b> Add mass user operations.	modules/user/user.module
<b>hook_validate(\$node)</b> Verify a node editing form.	modules/poll/poll.module
<b>hook_view(\$node, \$teaser = FALSE, \$page = FALSE)</b> Display a node.	modules/poll/poll.module
<b>hook_watchdog(\$log_msg)</b> Log an event message	modules/dblog/dblog.module
<b>hook_xmlrpc()</b> Register XML-RPC callbacks.	modules/blogapi/blogapi.module
<b>module_hook()</b> Determine whether a module implements a hook	
<b>module_implements()</b> Determine which modules are implementing a hook	
<b>module_invoke()</b> Invoke a hook in a particular module	
<b>module_invoke_all()</b> Invoke a hook in all enabled modules that implement it.	